

AL - 0544

B. C. A. (Part - III) Sixth Semester

Client Server Technology Paper - 6 ST 2

P. Pages: 3

Time: Three Hours Max. Marks: 60

Note: 1. All questions are compulsory.

- 2. Figures to the right indicate full marks.
- 3. Assume suitable data wherever necessary.
- Illustrate your answer with the help of neat sketches wherever necessary.
- a) Why scalable hardware is so important?
 - Explain the burgeoning market for Highperformance servers.

OR

a) Explain in detail how client-server technology evolved.

b) What is client server computing? List and explain its uses.

 a) List and explain the programming fundamentals for client - server Developers.

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	b)	Explain Application interaction protocol in details.	6		b)	What is virtual Memory? How paging is used for virtual memory?	6
		OR				OR	
4.	a)	List of explain four mechanisms for managing client-to-server interaction.	6	8.	a)	What is sharing memory means? Explain memory-mapped files for sharing memory.	6
	b)	Explain client-server interaction using messages.	6		b)	What is meant by memory allocation? Explain ANSI memory allocation functions.	6
5.	a)	What is scheduling? Explain preemptive and Non-preemptive operating systems.	6	9.	a)	List advantages and disadvantages of client / server system, explain.	6
	b)	Explain processing queues in details.	6		b)	Explain SQL*Menu tool from Oracle.	6
-		OR	4			OR	
6.	a)	Explain critical sections with updating and accessing shared data.	6	10		Explain power builder in oracle.	6
	b)	Explain scheduling Tasks with Novell Unixware.	6		b)	What is oracle and client server computing Explain?	6
7.	a)	What is semaphores? Give the example that shows how semaphores are used in windows				******	
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