## M.C.A.Second Semester (First Year) (CGS)

## 15512 : Systems Analysis & Design Methods : 2 MCA 3 / 2 CS 3

P. Pages: 2 Time: Three Hours			S * 0 9 2 8 *	AU - 3155 Max. Marks : 80	
	Note	es: 1. 2. 3. 4.	Due credit will be given to neatness and adequate dimensions. Assume suitable data wherever necessary. Illustrate your answer necessary with the help of neat sketches. Use of pen Blue/Black ink/refill only for writing the answer book.		
1.	a)	Define	the term system analyst. Explain the role of system analyst.	7	
	b)	What is	s feasibility study? State its significance in the system development life	cycle. 6	
			OR		
2.	a)	Explain	planning of activity control.	6	
	b)	What a	re the phases of SDLC & Explain it.	7	
3.	a)	What is	s sampling? State the steps of designing and selecting good sample?	7	
	b)	Explain	the planning designing and administering the questionnaires.	. 7	
			OR		
4.	a)	Explain	the method of planning and conducting the interviews.	7	
	b)	Explain	the sampling and investigating Hard data.	7	
5.	a)	Explain	Logical and physical DFD's in details.	6	
	b)	Define	the prototypes. State and explain the approaches to prototyping?	7	
			OR		
6.	a)	What is	S DFD? Explain the rules and notation of drawing DFD.	6	
	b)	Explain	Rapid application development process.	7	
7.	a)	Explain	with example the decision table and decision tree.	7	
	b)	What is	s semi-structured decisions. Explain different criteria for decision makin	g. 7	
			OR		
8.	a)	What is	Data dictionary? State and explain its role in system development.	7	
	b)	What is	SDSS? Explain multiple criteria decision making.	7	

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9.	a)	State and explain the contents of the system proposal.	(
	b)	What is cost-benefit analysis? How does it affect the decision making.	7
		OR	
10.	a)	What are the parameters needed for costing product.	6
	b)	What is meant by "Estimated workload'? List the criteria for evaluating system Hardware.	7
11.	a)	What are the guidelines for printed report design.	6
	b)	Explain five layer model of object oriented analysis.	7
		OR	
12.	a)	What are the objectives of output design?	7
	b)	State the major guidelines for screen design in brief.	6

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