

B.E. Third Semester (Information Technology) (CGS)  
10711 : Programming Methodology : 3 IT 02

P. Pages : 2

Time : Three Hours



AU - 2530

Max. Marks : 80

- Notes :
1. Due credit will be given to neatness and adequate dimensions.
  2. Assume suitable data wherever necessary.
  3. Use HB pencil for diagrams.
  4. Use of pen Blue/Black ink/refill only for writing the answer book.

1. a) Explain principles of OOP. Differentiate between OOP & procedural programming. 7  
b) Explain : 6  
i) Inheritance  
ii) Polymorphism  
iii) Abstraction

OR

2. a) Explain Software Engineering & SDLC. 7  
b) Differentiate between Applet & Application. 6
3. a) Explain various relational operators in java. 7  
b) Write a java application to sort an array of n integers in ascending order. 6

OR

4. a) Explain how to pass an array to a method with the help of example. 7  
b) Write a java application to add two 3 x 3 matrix and print the resultant matrix on screen. 6
5. a) What is class data & instance data ? Explain with example & differentiate between class Data & instance Data. 8  
b) Explain how to declare, create & initialize an instance of a class. 6

OR

6. a) What is constructor overloading ? Differentiate between constructor overloading & overriding. 8  
b) Explain following methods of string class - 6  
i) equals ii) length  
iii) substring
7. a) Explain delegation event handling mechanism of java with example. 8

- b) Explain following AWT controls - 6  
i) TextField ii) Button  
iii) Label

**OR**

8. a) Write a java application that accepts two integers as input from TextField and displays their sum in third Text Field. 6  
b) Explain following methods of graphics class. 6  
i) paint ()  
ii) drawline ()  
iii) drawRect ()

9. a) What is an applet ? Differentiate between an Applet & Application. 7  
b) What are adapter classes ? Explain their use with example. 6

**OR**

10. a) Write a java applet to draw a filled oval inside a rectangle. 6  
b) Explain java thread model & its life cycle. 7  
11. a) What is an exception in java ? Explain various types of exception. 7  
b) Explain following : 6  
i) Try & catch  
ii) Throw & throws  
iii) Finally

**OR**

12. a) Write a java application to copy contents of one file into another file. 7  
b) Explain I/O streams in java. 6

\*\*\*\*\*