# B.E. Fourth Semester (Computer Science & Engineering., Computer Engineering) (CGS)

### 10314: Assembly Language Programming: 4 KS 04 / 4 KE 04

P. Pages: 2 Time: Three Hours



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Max. Marks: 80

Notes: 1.

- Assume suitable data wherever necessary.
- 2. Illustrate your answer necessary with the help of neat sketches.
- 3. Use of pen Blue/Black ink/refill only for writing the answer book.

#### **SECTION - A**

1. Explain the software model of 8086 microprocessor. a)

- 6
- b) Calculate the value of each of the physical addresses that follows. Assume all numbers are hexadecimal numbers.
- 8

1000:1234

0100 : ABCD ii)

iii) A200:12CF

iv) B2C0: FA12

#### OR

2. Explain register organization of 8086. a)

b) Draw and explain internal architecture of 8086 microprocessor.

3. Explain the instruction format used in 8086 microprocessor. a)

6

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- b) Explain the following instructions with example:
  - LES
- ii) XCHG
- iii)

#### OR

Assume that  $(AX) = ABCD_{16}$  and  $(BX) = 4321_{16}$ . What is the result of executing ADD

- a) What do you mean by addressing modes? Explain with example various memory operand addressing modes.

4

AX, BX?

Explain the shift instructions with example.

6

5. Explain flag manipulation instruction of 8086. a)

7

- OR
- Give that (DL) = 8DH, (CL) = 03H & (CF) = 1. Determine the result after executing 6. a) following instructions.
- 8

ROR DL, CL i)

ROL DL,CL ii)

iii) RCL DL, CL

- iv) RCR DL,CL
- b) Explain in detail CMP instruction. Also differentiate between CMP and SUB instruction.

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b)

b)

1

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## SECTION - B

7.	a)	What are the advantages of Macro over subroutine?	6
	b)	What is stack? How stack is implemented in memory? Explain stack related instructions.	7
OR			
8.	a)	Differentiate between i) CALL and JUMP instruction. ii) NEAR and FAR procedure.	6
	b)	Explain subroutine and subroutine handling instructions.	7
9.	a)	Draw and explain the block diagram of 8255 PPI.	8
	b)	Differentiate between I/O mapped I/O and memory mapped I/O.	6
OR			
10.	a)	Explain the isolated I/O interface of 8086 in brief.	7
	b)	Write a sequence of instructions that inputs the byte of data from inputs ports at I/O addresses A000 <sub>16</sub> and B000 <sub>16</sub> adds these values together and saves the sum in memory location IO_SUM.	7
11.	a)	Explain with the help of diagram Interrupt vector table.	7 0
	b)	What do you understand by interrupt? Explain interrupt types & their priority.	6
OR			
12.	a)	Explain the following Interrupt handling instructions: i) IRET ii) INT N iii) RESET	6
	b)	Explain interrupt processing sequence of 8086 with the help of flowchart.	7

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